## Introduction to Algorithms 6.046J/18.401J/SMA5503

### Lecture 19

**Prof. Erik Demaine** 

## All-pairs shortest paths

**Input:** Digraph G = (V, E), where |V| = n, with edge-weight function  $w : E \to \mathbb{R}$ .

**Output:**  $n \times n$  matrix of shortest-path lengths  $\delta(i, j)$  for all  $i, j \in V$ .

#### **IDEA #1:**

- Run Bellman-Ford once from each vertex.
- Time =  $O(V^2E)$ .
- Dense graph  $\Rightarrow$  O( $V^4$ ) time. Good first try!

### **Shortest paths**

### Single-source shortest paths

- Nonnegative edge weights
  - Dijkstra's algorithm:  $O(E + V \lg V)$
- General
  - Bellman-Ford: O(VE)
- DAG
  - One pass of Bellman-Ford: O(V + E)

### All-pairs shortest paths

- Nonnegative edge weights
  - Dijkstra's algorithm |V| times:  $O(VE + V^2 \lg V)$
- General
  - Three algorithms today.

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Day 32 L19.2

## **Dynamic programming**

Consider the  $n \times n$  adjacency matrix  $A = (a_{ij})$  of the digraph, and define

 $d_{ij}^{(m)}$  = weight of a shortest path from i to j that uses at most m edges.

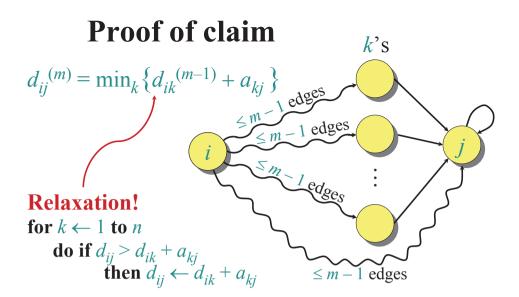
Claim: We have

$$d_{ij}^{(0)} = \begin{cases} 0 & \text{if } i = j, \\ \infty & \text{if } i \neq j; \end{cases}$$

and for m = 1, 2, ..., n - 1,

$$d_{ij}^{(m)} = \min_{k} \{ d_{ik}^{(m-1)} + a_{kj} \}.$$

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**Note:** No negative-weight cycles implies

$$\delta(i,j) = d_{ij}^{(n-1)} = d_{ij}^{(n)} = d_{ij}^{(n+1)} = \cdots$$

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Day 32 L19.5

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**Matrix multiplication** 

Compute  $C = A \cdot B$ , where C, A, and B are  $n \times n$  matrices:

$$c_{ij} = \sum_{k=1}^{n} a_{ik} b_{kj} .$$

Time =  $\Theta(n^3)$  using the standard algorithm.

What if we map "+"  $\rightarrow$  "min" and "."  $\rightarrow$  "+"?

$$c_{ij} = \min_k \{a_{ik} + b_{kj}\}.$$

Thus,  $D^{(m)} = D^{(m-1)}$  "×" A.

Identity matrix = I = 
$$\begin{bmatrix} 0 & \infty & \infty & \infty \\ \infty & 0 & \infty & \infty \\ \infty & \infty & 0 & \infty \\ \infty & \infty & \infty & 0 \end{bmatrix} = D^0 = (d_{ij}^{(0)}).$$

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Matrix multiplication (continued)

The (min, +) multiplication is *associative*, and with the real numbers, it forms an algebraic structure called a *closed semiring*.

Consequently, we can compute

$$D^{(1)} = D^{(0)} \cdot A = A^{1}$$

$$D^{(2)} = D^{(1)} \cdot A = A^{2}$$

$$\vdots \qquad \vdots$$

$$D^{(n-1)} = D^{(n-2)} \cdot A = A^{n-1},$$

yielding  $D^{(n-1)} = (\delta(i, j))$ .

Time =  $\Theta(n \cdot n^3) = \Theta(n^4)$ . No better than  $n \times B$ -F.

# Improved matrix multiplication algorithm

**Repeated squaring:**  $A^{2k} = A^k \times A^k$ .

Compute  $A^2$ ,  $A^4$ , ...,  $A^{2^{\lceil \lg(n-1) \rceil}}$ .

 $O(\lg n)$  squarings

**Note:**  $A^{n-1} = A^n = A^{n+1} = \cdots$ .

Time =  $\Theta(n^3 \lg n)$ .

To detect negative-weight cycles, check the diagonal for negative values in O(n) additional time.

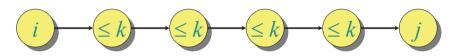
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## Floyd-Warshall algorithm

Also dynamic programming, but faster!

Define  $c_{ij}^{(k)}$  = weight of a shortest path from i to j with intermediate vertices belonging to the set  $\{1, 2, ..., k\}$ .



Thus, 
$$\delta(i, j) = c_{ij}^{(n)}$$
. Also,  $c_{ij}^{(0)} = a_{ij}$ .

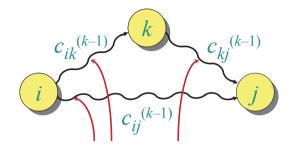
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Day 32 L19.9

Floyd-Warshall recurrence

$$c_{ij}^{(k)} = \min_{k} \{c_{ij}^{(k-1)}, c_{ik}^{(k-1)} + c_{kj}^{(k-1)}\}$$



intermediate vertices in  $\{1, 2, ..., k\}$ 

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Day 32 L19.10

## Pseudocode for Floyd-Warshall

$$\begin{array}{c} \text{for } k \leftarrow 1 \text{ to } n \\ \text{do for } i \leftarrow 1 \text{ to } n \\ \text{do for } j \leftarrow 1 \text{ to } n \\ \text{do if } c_{ij} > c_{ik} + c_{kj} \\ \text{then } c_{ij} \leftarrow c_{ik} + c_{kj} \end{array} \right\} \ \textit{relaxation}$$

#### **Notes:**

- Okay to omit superscripts, since extra relaxations can't hurt.
- Runs in  $\Theta(n^3)$  time.
- Simple to code.
- Efficient in practice.

# Transitive closure of a directed graph

Compute  $t_{ij} = \begin{cases} 1 & \text{if there exists a path from } i \text{ to } j, \\ 0 & \text{otherwise.} \end{cases}$ 

**IDEA:** Use Floyd-Warshall, but with  $(\lor, \land)$  instead of  $(\min, +)$ :

$$t_{ij}^{(k)} = t_{ij}^{(k-1)} \vee (t_{ik}^{(k-1)} \wedge t_{kj}^{(k-1)}).$$

Time =  $\Theta(n^3)$ .

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Day 32 L19.12

## **Graph reweighting**

**Theorem.** Given a label h(v) for each  $v \in V$ , reweight each edge  $(u, v) \in E$  by  $\hat{w}(u, v) = w(u, v) + h(u) - h(v)$ .

Then, all paths between the same two vertices are reweighted by the same amount.

**Proof.** Let  $p = v_1 \rightarrow v_2 \rightarrow \cdots \rightarrow v_k$  be a path in the graph. Then, we have  $\hat{w}(p) = \sum_{i=1}^{k-1} \hat{w}(v_i, v_{i+1})$ 

Then, we have 
$$\hat{w}(p) = \sum_{i=1}^{k-1} \hat{w}(v_i, v_{i+1})$$
  

$$= \sum_{i=1}^{k-1} (w(v_i, v_{i+1}) + h(v_i) - h(v_{i+1}))$$

$$= \sum_{i=1}^{k-1} w(v_i, v_{i+1}) + h(v_1) - h(v_k)$$

$$= w(p) + h(v_1) - h(v_k).$$

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Day 32 L19.13

### Johnson's algorithm

1. Find a vertex labeling h such that  $\hat{w}(u, v) \ge 0$  for all  $(u, v) \in E$  by using Bellman-Ford to solve the difference constraints

$$h(v) - h(u) \le w(u, v),$$

or determine that a negative-weight cycle exists.

- Time = O(VE).
- 2. Run Dijkstra's algorithm from each vertex using  $\hat{w}$ .
  - Time =  $O(VE + V^2 \lg V)$ .
- 3. Reweight each shortest-path length  $\hat{w}(p)$  to produce the shortest-path lengths w(p) of the original graph.
  - Time =  $O(V^2)$ .

Total time = 
$$O(VE + V^2 \lg V)$$
.

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Day 32 L19.14