#### Universal Program\*

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CS363-Computability Theory

<sup>\*</sup>Special thanks is given to Prof. Yuxi Fu for sharing his teaching materials.  $\langle \Box \rangle$ 

### Outline



#### 2 Application of the Universal Program

3 Effective Operations on Computable Functions

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#### 3 Effective Operations on Computable Functions

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# General Remark

There are universal programs that embody all the programs.

A program is universal if upon receiving the Gödel number of a program it simulates the program indexed by the number.

# Intuition

#### Consider the function $\psi(x, y)$ defined as follows

 $\psi(x,y)\simeq \phi_x(y).$ 

In an obvious sense  $\psi(x, \_)$  is a universal function for the unary funcitons

 $\phi_0,\phi_1,\phi_2,\phi_3,\ldots$ 

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### **Universal Function**

The universal function for *n*-ary computable functions is the (n + 1)-ary function  $\psi_U^{(n)}$  defined by

$$\psi_U^{(n)}(e,x_1,\ldots,x_n)\simeq \phi_e^{(n)}(x_1,\ldots,x_n).$$

We write  $\psi_U$  for  $\psi_U^{(1)}$ .

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Question: Is  $\psi_U^{(n)}$  computable?

### The Theorem

# **Theorem**. For each *n*, the universal function $\psi_U^{(n)}$ is computable.

Image: A matrix and a matrix

# The Theorem

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*Proof.* Given a number *e*, decode the number to get the program  $P_e$ ; and then simulate the program  $P_e$ . If the simulation ever terminates, then return the number in  $R_1$ . By Church-Turing Thesis,  $\psi_U^{(n)}$  is computable.

# Proof in Detail

The states of the computation of the program  $P_e(\mathbf{x})$  can be described by a configuration and an instruction number.

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The states of the computation of the program  $P_e(\mathbf{x})$  can be described by a configuration and an instruction number.

A state can be coded up by the number

$$\sigma = \pi(c, j),$$

where c is the configuration that codes up the current values in the registers

$$c=2^{r_1}3^{r_2}\ldots=\prod_{i\geq 1}p_i^{r_i},$$

and j is the next instruction number.

# Step 1: Three New (n + 2)-ary functions

- Define two new functions  $c_n$  and  $j_n$ :
  - $\begin{aligned} \mathbf{c}_n(e,\mathbf{x},t) &= \text{ the configuration after } t \text{ steps of } P_e(\mathbf{x}), \\ \mathbf{j}_n(e,\mathbf{x},t) &= \text{ the number of the next instruction after } t \text{ steps } \\ &\quad \text{ of } P_e(\mathbf{x}) \text{ (it is 0 if } P_e(\mathbf{x}) \text{ stops in } t \text{ or less steps)}, \end{aligned}$
- If the computation of P<sub>e</sub>(**x**) stops, it does so in µt(j<sub>n</sub>(e, **x**, t) = 0) steps, and the final configuration is C<sub>n</sub>(e, **x**, µt(j<sub>n</sub>(e, **x**, t) = 0)).

$$\psi_U^{(n)}(e, \mathbf{x}) \simeq (\mathbf{C}_n(e, \mathbf{x}, \mu t(\mathbf{j}_n(e, \mathbf{x}, t) = 0)))_1$$

• Let  $\sigma_n(e, \mathbf{x}, t) = \pi(\mathbf{C}_n(e, \mathbf{x}, t), \mathbf{j}_n(e, \mathbf{x}, t))$ . If  $\sigma_n$  is primitive recursive, then  $\mathbf{C}_n, \mathbf{j}_n$  are primitive recursive!

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# Step 2: Computability of $\sigma_n(e, \mathbf{x}, t)$

The function  $\sigma_n$  can be defined by recursion as follows:

$$\sigma_n(e, \mathbf{x}, 0) = \pi(2^{x_1} 3^{x_2} \dots p_n^{x_n}, 1),$$
  

$$\sigma_n(e, \mathbf{x}, t+1) = \pi(\operatorname{config}(e, \sigma_n(e, \mathbf{x}, t)), \operatorname{next}(e, \sigma_n(e, \mathbf{x}, t))),$$
  

$$\operatorname{config}(e, \pi(c, j)) = \begin{cases} \operatorname{New \ configuration \ after} & \text{if } 1 \le j \le s \\ j^{th} \text{ instruction \ of } P_e \text{ is obeyed}, \\ c, & \text{otherwise.} \end{cases}$$
  

$$(\operatorname{No, \ of \ next \ instruction \ after} & \text{if } 1 \le j \le s \end{cases}$$

$$\mathsf{next}(e, \pi(c, j)) = \begin{cases} \text{No. of next instruction after} & \text{if } 1 \le j \le s \\ j^{th} \text{ instruction of } P_e \text{ is obeyed on } c, & \text{and it exists} \\ 0, & \text{otherwise.} \end{cases}$$

#### If config and next are primitive recursive, then so is $\sigma_n$ !

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# Step 3: Computability of config and next

 $\ln(e)$  = the number of instructions in  $P_e$ ;

$$\mathsf{gn}(e,j) = \begin{cases} \text{the code of } I_j \text{ in } P_e, & \text{if } 1 \le j \le \mathsf{ln}(e), \\ 0, & \text{otherwise.} \end{cases}$$

ch(c, z) = the resulting configuration when the configuration *c* is operated on by the instruction with code number *z*.

$$\mathbf{v}(c,j,z) =$$

 $\begin{cases} \text{the number } j' \text{ of the next instruction} \\ \text{when the configuration } c \text{ is operated} & \text{if } j > 0, \\ \text{on by the } j \text{th instruction with code } z, \\ 0, & \text{if } j = 0. \end{cases}$ 

# Step 3: Computability of config and next (2)

We can define the function  $config(\_,\_)$  by

$$\mathsf{config}(e,\sigma) = \begin{cases} \mathsf{ch}(\pi_1(\sigma),\mathsf{gn}(e,\pi_2(\sigma))), & \text{if } 1 \le \pi_2(\sigma) \le \mathsf{ln}(e), \\ \pi_1(\sigma), & \text{otherwise.} \end{cases}$$

and the function  $next(\_,\_)$  by

$$\mathsf{next}(e,\sigma) = \begin{cases} \mathsf{v}(\pi_1(\sigma),\pi_2(\sigma),\mathsf{gn}(e,\pi_2(\sigma))), & \text{if } 1 \le \pi_2(\sigma) \le \mathsf{ln}(e), \\ 0, & \text{otherwise.} \end{cases}$$

#### If ln, gn, ch, and v are primitive recursive, then so are config and next!

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# Step 4: Computability of In, gn, ch, and v

Any number  $x \in \mathbb{N}$  has a unique expression as

(a) 
$$x = \sum_{i=0}^{\infty} \alpha_i 2^i$$
, with  $\alpha_i = 0$  or 1, all *i*.  
(b)  $x = 2^{b_1} + 2^{b_2} + \ldots + 2^{b_l}$ , with  $0 \le b_1 < b_2 < \ldots < b_l$  and  $l \ge 1$ .  
(c)  $x = 2^{a_1} + 2^{a_1 + a_2 + 1} + \ldots + 2^{a_1 + a_2 + \ldots + a_k + k - 1}$ .

Define  $\alpha$ ,  $\ell$ , b, and a as follows:

$$\begin{aligned} \alpha(i,x) &= \alpha_i \text{ as in the expression (a);} \\ \ell(x) &= \begin{cases} \ell \text{ as in (b), if } x > 0, \\ 0 & \text{otherwise;} \end{cases} \\ b(x) &= \begin{cases} b_i \text{ as in (b), if } x > 0 \text{ and } 1 \le i \le l, \\ 0 & \text{otherwise;} \end{cases} \\ a(i,x) &= \begin{cases} a_i \text{ as in (c), if } x > 0 \text{ and } 1 \le i \le l, \\ 0 & \text{otherwise;} \end{cases} \end{aligned}$$

Each of the functions  $\alpha$ ,  $\ell$ , b, a is computable.

# In and gn are primitive recursive

#### Both functions are primitive recursive since

$$\begin{aligned} & \ln(e) &= \ell(e+1), \\ & \text{gn}(e,j) &= \mathbf{a}(j,e+1). \end{aligned}$$

# Computability of ch, and v

Define primitive recursive functions u,  $u_1$ ,  $u_2$ ,  $v_1$ ,  $v_2$ , and  $v_3$ :

$$u(z) = m$$
 whenever  $z = \beta(Z(m))$  or  $z = \beta(S(m))$ :

$$\mathsf{u}(z) = \mathsf{qt}(4, z) + 1.$$

 $u_1(z) = m_1$  and  $u_2(z) = m_2$  whenever  $z = \beta(T(m_1, m_2))$ :

$$u_1(z) = \pi_1(qt(4,z)) + 1, u_2(z) = \pi_2(qt(4,z)) + 1.$$

 $v_1(z) = m_1$  and  $v_2(z) = m_2$  and  $v_3(z) = q$  if  $z = \beta(J(m_1, m_2, q))$ :

$$\begin{aligned} \mathbf{v}_1(z) &= \pi_1(\pi_1(\mathbf{qt}(4,z))) + 1, \\ \mathbf{v}_2(z) &= \pi_2(\pi_1(\mathbf{qt}(4,z))) + 1, \\ \mathbf{v}_3(z) &= \pi_2(\mathbf{qt}(4,z)) + 1. \end{aligned}$$

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# Computability of ch, and v

Define primitive recursive functions zero, succ, and rans:

The change in the configuration c effected by instruction Z(m):

$$\operatorname{zero}(c,m) = \operatorname{qt}(p_m^{(c)_m},c).$$

The change in the configuration c effected by instruction S(m):

$$\operatorname{succ}(c,m) = p_m c.$$

The change in the configuration c effected by instruction T(m, n):

$$\operatorname{tran}(c,m,n) = \operatorname{qt}(p_n^{(c)_n}, p_n^{(c)_m}c).$$

# ch, and v are primitive recursive

$$\mathsf{ch}(c,z) = \begin{cases} \mathsf{zero}(c,\mathsf{u}(z)), & \text{if }\mathsf{rm}(4,z) = 0, \\ \mathsf{succ}(c,\mathsf{u}(z)), & \text{if }\mathsf{rm}(4,z) = 1, \\ \mathsf{tran}(c,\mathsf{u}_1(z),\mathsf{u}_2(z)), & \text{if }\mathsf{rm}(4,z) = 2, \\ c, & \text{if }\mathsf{rm}(4,z) = 3. \end{cases}$$

$$\mathbf{v}(c,j,z) = \begin{cases} j+1, & \text{if } \mathsf{rm}(4,z) \neq 3, \\ j+1, & \text{if } \mathsf{rm}(4,z) = 3 \land (c)_{\mathbf{v}_1(z)} \neq (c)_{\mathbf{v}_2(z)}, \\ \mathbf{v}_3(z), & \text{if } \mathsf{rm}(4,z) = 3 \land (c)_{\mathbf{v}_1(z)} = (c)_{\mathbf{v}_2(z)}. \end{cases}$$

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# Conclusion

#### We conclude that the functions $c_n, j_n, \sigma_n$ are primitive recursive.



### **Further Constructions**

For each  $n \ge 1$ , the following predicates are primitive recursive:

1. 
$$S_n(e, \mathbf{x}, y, t) \stackrel{\text{def}}{=} {}^{\circ}P_e(\mathbf{x}) \downarrow y \text{ in } t \text{ or fewer steps'}$$
  
2.  $H_n(e, \mathbf{x}, t) \stackrel{\text{def}}{=} {}^{\circ}P_e(\mathbf{x}) \downarrow \text{ in } t \text{ or fewer steps'}.$ 

Image: A matrix and a matrix

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2.  $H_n(e, \mathbf{x}, t) \stackrel{\text{def}}{=} {}^{*}P_e(\mathbf{x}) \downarrow \text{ in } t \text{ or fewer steps'}.$ 

They are defined by

$$\begin{aligned} &\mathsf{S}_n(e,\mathbf{x},y,t) &\stackrel{\text{def}}{=} & \mathsf{j}_n(e,\mathbf{x},t) = 0 \land (\mathsf{C}_n(e,\mathbf{x},t))_1 = y, \\ &\mathsf{H}_n(e,\mathbf{x},t) &\stackrel{\text{def}}{=} & \mathsf{j}_n(e,\mathbf{x},t) = 0. \end{aligned}$$

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Image: A matrix and a matrix

# Kleene's Normal Form Theorem

#### Theorem. (Kleene)

There is a primitive recursive function U(x) and for each  $n \ge 1$  a primitive recursive predicate  $T_n(e, \mathbf{x}, z)$  such that

- 1.  $\phi_e^{(n)}(\mathbf{x})$  is defined if and only if  $\exists z.\mathsf{T}_n(e,\mathbf{x},z)$ .
- 2.  $\phi_e^{(n)}(\mathbf{x}) \simeq \mathsf{U}(\mu z T_n(e, \mathbf{x}, z)).$

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$$\phi_e^{(n)}(\mathbf{x})$$
 is defined if and only if  $\exists z.\mathsf{T}_n(e,\mathbf{x},z)$ .  
2.  $\phi_e^{(n)}(\mathbf{x}) \simeq \mathsf{U}(\mu z T_n(e,\mathbf{x},z))$ .

*Proof.* Let  $T_n(e, \mathbf{x}, z) = S_n(e, \mathbf{x}, (z)_1, (z)_2)$ . Then (1) is clear. For (2) let  $U(x) = (x)_1$ . Then

$$\phi_e^{(n)}(\mathbf{x}) \simeq \mathsf{U}(\mu z.\mathsf{T}_n(e,\mathbf{x},z)).$$

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Every computable function can be obtained from a primitive recursive function by using at most one application of the  $\mu$ -operator in a standard manner.

### Outline

#### Universal Functions and Universal Programs

#### 2 Application of the Universal Program

#### 3 Effective Operations on Computable Functions

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# Application: Undecidability

**Theorem**. The problem ' $\phi_x$  is total' is undecidable.

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## Application: Undecidability

**Theorem**. The problem ' $\phi_x$  is total' is undecidable.

*Proof.* If ' $\phi_x$  is total' were decidable, then by Church's Thesis

$$f(x) = \begin{cases} \psi_U(x, x) + 1, & \text{if } \phi_x \text{ is total,} \\ 0, & \text{if } \phi_x \text{ is not total.} \end{cases}$$

would be a total computable function that differs from every total computable function.

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# Application: Nonprimitive Total Computable Function

**Theorem**. There is a total computable function that is not primitive recursive.

# Application: Nonprimitive Total Computable Function

**Theorem**. There is a total computable function that is not primitive recursive.

#### Proof.

1. The primitive recursive functions are effectively denumerable.

2. Construct a coding of a primitive recursive function f(x) one can effectively calculate p(e) such that  $\phi_{p(e)}(x) \simeq f(x)$ .

3. But then  $g(x) = \phi_{p(x)}(x) + 1 = \psi_U(p(x), x) + 1$  is a total computable function that is not primitive recursive.

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# Proof(1)

 $Sub(f; g_1, g_2, \cdots, g_m)$  denotes the function obtained by substituting  $g_1, \dots, g_m$  into f. (f is m-ary;  $g_i$  are n-ary for some n).

Rec(f,g) denotes the function obtained from f and g by recursion (f is *n*-ary, g is (n + 2)-ary for some n).

S denotes the function x + 1

 $U_i^n$  denotes the projection function  $U_i^n(x_1, \cdots, x_n) = x_i$ .

For each primitive recursive function, we have a Plan to indicate the basic functions used and the exact sequence of operations performed.

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Example: 
$$f(x) = x^2$$

$$g_1 = Sub(S; U_3^3)$$
:  $g_1(x, y, z) = U_3^3(x, y, z) + 1 = z + 1$ 

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$$g_2 = Rec(U_1^1; g_1): \begin{cases} g_2(x, 0) = U_1^1(x) = x, \\ g_2(x, y+1) = g_1(x, y, g_2(x, y)) = g_2(x, y) + 1 \\ \text{So } g_2(x, y) = x + y \end{cases}$$

 $a \rightarrow \tau \tau 1 (a)$ 

$$g_{3} = Sub(g_{2}; U_{1}^{3}, U_{3}^{3}): \quad g_{3}(x, y, z) = g_{2}(x, z) = x + z$$

$$g_{4} = Rec(0; g_{3}): \qquad \begin{cases} g_{4}(x, 0) = 0, \\ g_{4}(x, y + 1) = g_{3}(x, y, g_{4}(x, y)) = x + g_{4}(x, y) \\ \text{So } g_{4}(x, y) = xy \end{cases}$$

 $f = Sub(g_4; U_1^1, U_1^1)$ :  $f(x) = g_4(x, x) = x^2$ 

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# **Effective Numbering**

Now restrict our attention to plans for unary primitive recursive functions. We can number these plans in an effective way. Define:

$$\theta_n =$$
 the unary primitive recursive function defined by plan number *n*

Since every primitive recursive function is computable, there is a total function *p* such that for each *n*, p(n) is the number of a program that computes  $\theta_n$ .

$$\theta_n = \phi_{p(n)}.$$

# Computability of p(n)

We know how to obtain a program for the function  $Sub(f; g_1, \dots, g_m)$  given programs for  $f, g_1, \dots, g_m$ ;

We know how to obtain a program for the function Rec(f, g) given programs for f, g;

We have explicit programs for the basic functions.

Hence, given a plan for a primitive recursive function f involving intermediate functions  $g_1, \dots, g_k$ , we can effectively find programs for  $g_1, \dots, g_k$  and finally f.

Thus, by Church's Thesis, there is an effectively computable function p such that  $\theta_n = \phi_{p(n)}$ .

### **Construction of Total Non-Primitive Recursive Function**

For every primitive recursive function  $\theta_n$ , we use a diagonal construction as follows:

$$g(x) = \theta_x(x) + 1$$
  
=  $\phi_{p(x)}(x) + 1$   
=  $\psi_U(p(x), x) + 1$ 

g is a total function that is not primitive recursive, but g is computable, by the computability of  $\psi_U$  and p.

## Outline



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### Application: Effectiveness of Function Operation

**Fact**. There is a total computable function s(x, y) such that  $\phi_{s(x,y)} = \phi_x \phi_y$  for all x, y.

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### **Application: Effectiveness of Function Operation**

**Fact**. There is a total computable function s(x, y) such that  $\phi_{s(x,y)} = \phi_x \phi_y$  for all x, y.

*Proof.* Let  $f(x, y, z) = \phi_x(z)\phi_y(z) = \psi_U(x, z)\psi_U(y, z)$ . By S-m-n Theorem there is a total function s(x, y) such that  $\phi_{s(x,y)}(z) \simeq f(x, y, z)$ .

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## Application: Effectiveness of Set Operation

**Fact**. There is a total computable function s(x, y) such that  $W_{s(x,y)} = W_x \cup W_y$ .

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## Application: Effectiveness of Set Operation

**Fact**. There is a total computable function s(x, y) such that  $W_{s(x,y)} = W_x \cup W_y$ .

Proof. Let

$$f(x, y, z) = \begin{cases} 1, & \text{if } z \in W_x \text{ or } z \in W_y, \\ \text{undefined}, & \text{otherwise.} \end{cases}$$

By S-m-n Theorem there is a total function s(x, y) such that  $\phi_{s(x,y)}(z) \simeq f(x, y, z)$ . Clearly  $W_{s(x,y)} = W_x \cup W_y$ .

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# Application: Effectiveness of Inversion

Let g(x, y) be a computable function such that (a) g(x, y) is defined iff  $y \in E_x$ ; (b) If  $y \in E_x$ , then  $g(x, y) \in W_x$  and  $\phi_x(g(x, y)) = y$ . (i.e.,  $g(x, y) \in \phi_x^{-1}(\{y\})$ )

# Application: Effectiveness of Inversion

Let g(x, y) be a computable function such that (a) g(x, y) is defined iff  $y \in E_x$ ; (b) If  $y \in E_x$ , then  $g(x, y) \in W_x$  and  $\phi_x(g(x, y)) = y$ . (i.e.,  $g(x, y) \in \phi_x^{-1}(\{y\})$ )

By S-m-n Theorem, there is a total computable function k such that  $g(x, y) \simeq \phi_{k(x)}(y)$ . Then from (a) and (b) we have: (a')  $W_{k(x)} = E_x$ ; (b')  $E_{k(x)} \subseteq W_x$ ; If  $y \in E_x$ , then  $\phi_x(\phi_{k(x)}(y)) = y$ .

Hence if  $\phi_x$  is injective, then  $\phi_{k(x)} = \phi_x^{-1}$  and  $E_{k(x)} = W_x$ .

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# Application: Effectiveness of Recursion

Consider f defined by the following recursion

$$f(e_1, e_2, \mathbf{x}, 0) \simeq \phi_{e_1}^{(n)}(\mathbf{x}) \simeq \psi_U^{(n)}(e_1, \mathbf{x}),$$

and

$$\begin{aligned} f(e_1, e_2, \mathbf{x}, y+1) &\simeq & \phi_{e_2}^{(n+2)}(\mathbf{x}, y, f(e_1, e_2, \mathbf{x}, y)) \\ &\simeq & \psi_U^{(n+2)}(e_2, \mathbf{x}, y, f(e_1, e_2, \mathbf{x}, y)) \end{aligned}$$

By S-m-n Theorem, there is a total computable function  $r(e_1, e_2)$  such that

$$\phi_{r(e_1,e_2)}^{(n+1)}(\mathbf{x},y)\simeq f(e_1,e_2,\mathbf{x},y).$$

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