SUBTYPING & POLYMORPHISM

OVERVIEW

- Subtyping also known as subtype polymorphism.
 - Other polymorphisms:
 - o Universal Polymorphism: ∀ A.A→A
 - o Existential Polymorphism: ∃ X. $\{a: X; f: X \rightarrow int \rightarrow X\}$
 - The above called *parametric polymorphism*...
- Commonly found in object-oriented programming.
 - E.g., Java
 - Super-class, sub-class and inheritance
- Subtyping interacts with most of the language features we have discussed so far.
- Key idea: Type t_1 is a subtype of t_2 if all values with type t_1 can be used in operations where values of type t_2 are expected.

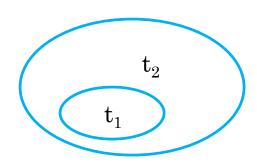
QUIZ: POLYMORPHISM

- Which one of the following is NOT a type of polymorphism?
- A) Subtype polymorphism
- B) Universal polymorphism
- C) Existential polymorphism
- D) Constant polymorphism

BASICS

- Type is a collection of values...
- Notation:

$$t_1 \le t_2$$



• Basic Properties:

$$\frac{1}{t \le t} (S-Reflexivity) \qquad \frac{t_1 \le t_2 \quad t_2 \le t_3}{t_1 \le t_3} (S-Transitivity)$$

• Extending the type system with Top and Subsumption:

$$\frac{\Gamma \mid -e: t_1 \quad t_1 \le t_2}{\Gamma \mid -e: t_2} \quad (T-Sub)$$

EXAMPLE TYPING DERIVATION

```
Program: let f = \x:Top.x in \{f\ 2,\ f\ true\} (let G = f:Top \to Top)

G \mid -2: \text{int int} \leftarrow Top \qquad G \mid -\text{true:bool bool} \leftarrow Top
G \mid -f: Top \to Top \qquad G \mid -f: Top \to Top \qquad G \mid -\text{true:top}
f:Top \to Top \mid -f\ 2: Top \qquad f:Top \to Top \mid -f\ true:Top
. \mid -\x:Top.x: Top \to Top \qquad f:Top \to Top
. \mid -\ \text{let } f = \x:Top.x \text{ in } \{f\ 2,\ f\ true\}: Top * Top
```

If we used universal polymorphism:

let $f = \forall A. \lambda x$: A. x in {f[int] 2, f[bool] true} : int * bool

QUIZ: TYPE DERIVATION

• Write down the type derivation tree for:

```
let swap = \lambda p:Top. {p.2, p.1}
in {swap {true, false}, swap {21, 12}}
```

EXTENDING SUBTYPES TO TUPLES

• Recall:

$$\frac{\text{for each } i:\Gamma\mid -e_i:t_i}{\Gamma\mid -\{e_i^{\text{i}\in 1..n}\}:\{t_i^{\text{i}\in 1..n}\}} \quad \text{(T-Tuple)} \quad \frac{G\mid -e:\{t_i^{\hat{i}\cap 1..n}\}}{G\mid -e.j:t_j} \quad \text{(T-Proj)}$$

• Widened tuples are more specific, hence subtype of original tuple type.

$$\frac{m^{3}n}{\{t_{i}^{i\hat{1}..m}\} \leftarrow \{t_{i}^{i\hat{1}..n}\}}$$
 (S-TupWidth)

- The reverse is bad: $\frac{m \, \text{fn}}{\{t_i^{i\hat{l} \, 1..m}\} <= \{t_i^{i\hat{l} \, 1..n}\}} \quad \text{(BAD!)}$
 - The following program will type check but evaluation gets stuck:

let
$$l = \{1, 2, 3\}$$
 in $l.4$

- {1, 2, 3} : int * int * int <= int * int * int * int
- l.4 : int

EXTENDING SUBTYPES TO TUPLES

• Covariant Rule:

$$\frac{\forall i : t_i \le t_i'}{\{t_i^{i \in 1..n}\} \le \{t_i'^{i \in 1..n}\}} \quad (S-TupDep)$$

For example int * bool * int <= Top * Top * Top

• Contra-variant Rule is bad:

$$\frac{\forall i: t_i' \le t_i}{\{t_i^{i \in 1..n}\} \le \{t_i'^{i \in 1..n}\}} \quad (S-TupDep)$$

Quiz: Give an example why the contra-variant rule is bad.

EXTENDING SUBTYPES TO SUMS

• Given the typing of n-ary sum:

$$\begin{split} &\frac{\Gamma | - e : t_{i}}{\Gamma | - in_{i}[t_{1} + ... + t_{n}] e : t_{1} + ... + t_{n}} & (T - Ini) \\ &\frac{\Gamma | - e : t_{1} + ... + t_{n}}{\Gamma | - case \ e \ of \ (in_{1} \ x => e_{1} | ... | in_{n} \ x => e_{n}) : t} & (T - Case) \end{split}$$

• First consider this rule:

$$\frac{m \ge n}{t_1 + \dots + t_m \le t_1 + \dots + t_n} \quad (S-SumWid?)$$

• Counter Example:

case
$$(in_3[int+int+int] 0)$$
 of
 $(in_1 x => true)$
 $|in_2 x => false)$

- Typechecks since int+int+int <= int + int and due to (T-Case)
- But gets stuck

EXTENDING SUBTYPES TO SUMS

• The correct rule is:

$$\frac{m \le n}{t_1 + ... + t_m \le t_1 + ... + t_n}$$
 (S-SumWid)

• The co-variant rule:

$$\frac{\forall i : t_i <= t_i'}{t_1 + ... + t_m <= t_1' + ... + t_n'}$$
 (S-SumDepth)

- Again contra-variant rule is bad.
 - E.g.,
 case (in_1 {1, 2}) of
 (in_1 x => x.3)
 | in_2 x => 0
)
 int * int * int <= int * int * int + int <= int * int * int + int

FUNCTIONS

$$\frac{t_{1} <= t_{1}' \quad t_{2} <= t_{2}'}{t_{1} \rightarrow t_{2} <= t_{1}' \rightarrow t_{2}'} \quad (Bad!)$$

$$\frac{t_{1} <= t_{1}' \quad t_{2}' <= t_{2}}{t_{1} \rightarrow t_{2} <= t_{1}' \rightarrow t_{2}'} \quad (Bad!)$$

$$\frac{t_{1}' <= t_{1} \quad t_{2}' <= t_{2}}{t_{1} \rightarrow t_{2} <= t_{1}' \rightarrow t_{2}'} \quad (Bad!)$$

$$\frac{t_{1}' <= t_{1} \quad t_{2} <= t_{2}'}{t_{1} \rightarrow t_{2} <= t_{1}' \rightarrow t_{2}'} \quad (S-Func)$$

$$Counter examples$$

- Counter examples
 - ($x:int*int*int. \{x.3, x.3, x.3\}$) $\{2, 3\}$
 - int*int*int <= int*int, rule 1 and 2 are bad!
 - $((\x:int*int*int. \{x.3, x.3, x.3\}) \{1, 2, 3\}).4$
 - o int*int*int→int*int <= int*int*int+int*int*int: rule 3 is bad!
- Intuition:
 - if a function f is of type $t1 \rightarrow t2$
 - f accepts elements of type t1, and also subtype t1' of t1;
 - f returns elements of type t2, which also belongs to supertype
- We will make use of S-Func to prove progress lemma.

CANONICAL FORMS LEMMA

(Rest left as exercise!)

• Intuition: Given a type, we know the "shape" of its values. If . | - v : t then (1) if $t = t_1 \rightarrow t_2$ then $v = \x:s_1.e$, where $t_1 \le s_1$; (2) if $t = t_1 * ... * t_n$ then $v = (v_1, ..., v_m)$, where $m \ge n$; (3) if $t = t_1 + ... + t_n$ then $v = in_i[t_1 + ... + t_m]$ (v) where $m \le n$, $1 \le i \le m$. Proof: By induction on the typing derivation | - v: t Case: $| - v : t' | t' \le t$ ····· (subsumption rule) |- v : t subcase (1) $t = t1 \rightarrow t2$ (1) $t' \le t1 \rightarrow t2$ (By assumption) (2) $t' = t1' \rightarrow t2'$ and $t1 \le t1'$ and $t2' \le t2$ (By 1 and S-Func) (3) $v = \x:t$ ".e and $t1' \le t$ " (IH) $(4) t1 \le t$ ". (By 3 and S-Transitivity)

PROGRESS LEMMA

If e is a closed, well-typed expression, then either e is a value or else there is some e'where $e \rightarrow e'$.

Proof: By induction on the derivation of typing relations.

Case T-Var: doesn't occur because e is closed.

Case T-Abs: already a value.

Case
$$\frac{G \mid -e_1 : t_{11} \to t_{12} \quad G \mid -e_2 : t_{11}}{G \mid -e_1 e_2 : t_{12}}$$
 (T-App)

subcase 1: e1 can take a step (By IH)

then e1 e2 can take a step. (By E-App1)

subcase 2: e2 can take a step (By IH)

then e1 e2 can take a step (By E-App2)

subcase 3: e1 and e2 are both values (By IH)

 $e1 = \x:s_{11}.e_{12}$ (By canonical forms)

e1 e2 can take a step (By E-AppAbs)

PROGRESS LEMMA (CONT'D)

Case
$$\frac{\text{for each } i:G \mid -e_i:t_i}{G \mid -\{e_i^{i\hat{l} \cdot l..n}\}:\{t_i^{i\hat{l} \cdot l..n}\}}$$
 (T-Tuple)

subcase 1: there's an e_i which can take a step (By IH)

e can take a step (By E-Tuple)

subcase 2: all e_i's are values. (By IH)

then definition, $\{e_i, i \in 1...n\}$ is also value.

Case
$$\frac{\Gamma | -e : \{t_i^{i \in 1..n}\}}{\Gamma | -e.j : t_j}$$
 (T-Proj)

subcase 1: e can take a step (By IH)

then e.j can also take a step (By E-ProjTuple1)

subcase 2: e is already a value (By IH)

then $e = \{v1, v2, ..., vm\}, m \ge n$ (By Canonical forms)

then e can take a step (By E-ProjTuple)

PROGRESS LEMMA (CONT'D)

Cases for sums (T-case and T-Ini) are similar.

Case
$$\frac{\Gamma | -e: t_1 \quad t_1 \le t_2}{\Gamma | -e: t_2}$$
 (T-Sub) is true by IH.

LEMMA: INVERSION OF SUBTYPING

- (1) if $t \le t1' \to t2'$ then $t = t1 \to t2$ and $t1' \le t1$ and $t2 \le t2'$
- (2) if $t \le t1 * ... * tn then$ t = t1 * ... * tm and m >= nand for i = 1, ... n, $ti \le ti$
- (3) if $t \le top then t can be any type$
- (4) if $t \le bool$ then t = bool

Prove: By induction on the subtyping relations

LEMMA: COMPONENT TYPING

- 1. If G $|-\x: s_1. e_2: t_1 \rightarrow t_2$, then $t_1 \le s_1$ and G, x: $s_1 |- e_2: t_2$.
- 2. If G $| -\{e_1, ..., e_m\} : t_1^* ... * t_n$, then m>= n and G $| -e_i : t_i$, for $1 \le i \le m$.
- 3. If G $|-\ln_i[t_1+...+t_m]$ e: $t_1 + ... + t_n$, then m<=n and G $|-e:t_i|$, for 1<=i<=m.

Proof: Straightforward induction on typing relations, using "Inversion of subtypes" lemma for T-Sub case.

SUBSTITUTION LEMMA

If G, x:s \mid - e:t and G \mid - v:s, then G \mid - e[v/x]:t.

Proof: By induction on the derivation of typing relations. Similar to the proof of substitution lemma without subtyping.

Preservation Lemma

If G \mid - e:t, and e \rightarrow e', then G \mid - e':t.

Proof: By induction on the derivation of typing relations.

Case T-Var and T-Abs are ruled out (can't take a step).

Case
$$\frac{G \mid -e_1 : t_{11} \to t_{12} \quad G \mid -e_2 : t_{11}}{G \mid -e_1 e_2 : t_{12}}$$
 (T-App)

For e1 e2 to take a step, there are three possible rules, hence three subcases:

Subcase e1→ e1': result follows. (IH and T-App)

Subcase $e2 \rightarrow e2$ ': result follows. (IH and T-App)

Subcase $e1 = \x : s11$. e12, e2 = v, e' = e12[v/x]:

- (1) t11<=s11 and G, x:s11 | e12 : t12 (Component Typing Lemma)
- (2) G | v : s11 (Assumption & T-Sub)
- (3) $G \mid -e': t12$. (By (2) and Substitution lemma)

QED.

Preservation Lemma (cont'd)

result follows.

$$\begin{array}{lll} \operatorname{Case} & \frac{\operatorname{for}\operatorname{each}i:\Gamma|-e_i:t_i}{\Gamma|-\{e_i^{\operatorname{iel.n}}\}:\{t_i^{\operatorname{iel.n}}\}} & (\operatorname{T-Tuple}) \\ & \text{if e takes a step, then it must be} \\ & \text{the case that } e_j \to e_j' \text{ for some field } e_j. & (\text{E-Tuple}) \\ & \text{if } e_j\text{: } t_j, \text{ then } e_j':t_j. & (\operatorname{IH}) \\ & \text{Therefore, } e':t_1^*...^*t_n & (\operatorname{T-Tuple}) \\ & \text{QED.} \\ & \text{Case} & \frac{\Gamma|-e:\{t_i^{\operatorname{iel.n}}\}}{\Gamma|-e.j:t_j} & (\operatorname{T-Proj}) \\ & \text{There are two evaluation rules by which } e.j \text{ can take a step.} \\ & \text{Subcase E-ProjTuple: } e = \{v_1, ..., v_n\}, \ e' = v_j. \\ & \text{ for all } i: v_i:t_i & (\operatorname{Component typing}) \\ & \text{ therefore } e.j:t_j \text{ and } v_j:t_j & (\operatorname{T-Proj}) \\ & \text{Subcase E-ProjTuple1: } e = e_1.j, \ e' = e_1'.j & (\operatorname{T-Proj}) \\ & \text{Subcase E-ProjTuple1: } e = e_1.j, \ e' = e_1'.j \\ & \text{Subcase E-ProjTuple1: } e = e_1.j, \ e' = e_1'.j \\ & \text{T-Proj} \\ & \text{Subcase E-ProjTuple1: } e = e_1.j, \ e' = e_1'.j \\ & \text{Subcase E-ProjTuple1: } e = e_1.j, \ e' = e_1'.j \\ & \text{T-Proj} \\ & \text{Subcase E-ProjTuple1: } e = e_1.j, \ e' = e_1'.j \\ & \text{T-Proj} \\ & \text{T-$$

(IH and T-Proj)

Preservation Lemma (cont'd)

o Case
$$\frac{G \mid -e: t_i}{G \mid -in_i[t_1 + ... + t_n] \mid e: t_1 + ... + t_n}$$
 (T-Ini)
$$if \ in_i[t_1 + ... + t_n] e \ takes \ a \ step, \ then \ it \ must \ be \ e \rightarrow e'.$$
 (E-Ini)
$$e': t_i$$
 (IH)
$$in_i \ e': t_1 + ... + t_n$$
 (T-Ini)

o Case
$$\frac{G \mid -e: t_1 + ... + t_n}{G \mid -case \ e \ of \ (in_1 \ x => e_1 \mid ... \mid in_n \ x => e_n): t}$$
 (T-Case)

Subcase E-CaseIni: result follows

(IH and Substitution IH)

Subcase E-Case: result follows

(IH and T-Case)

o Case
$$\frac{\Gamma | -e:t_1 \quad t_1 \le t_2}{\Gamma | -e:t_2}$$
 (T-Sub)

$$e \rightarrow e', e': t_1$$
 (IH)
 $e': t_2$ (T-Sub)

QED.

TOP AND BOTTOM TYPES

- Top is the maximum type in our language.
- It's not necessary in simply-typed lambda calculus, but we keep it because:
 - Corresponds to Object in Java
 - Convenient technical device in complex system involving subtyping and parametric polymorphism
 - Its behavior is straight forward and useful in examples
- Can we have a minimum type?

Bot is empty – no enclosed values

WHAT IF BOT HAS VALUES?

- Say v is a value in Bot.
- By S-Bot, we can derive $| \cdot v : \text{Top } \rightarrow \text{Top.}$
 - By Canonical forms, $v = \x : t1$. e2 for some t1 and e2.
- On the other hand, we can also derive |- v: t1 * t2.
 - By Canonical forms, v = (e1, e2).
- The syntax of v dictates that v cannot be a function and a tuple at the same time.
- Contradiction!

PURPOSES OF BOT

- Express that some operations (e.g. throwing exceptions) are not expected to return.
- Two benefits:
 - Signal the programmer that no result is expected.
 - Signal the typechecker that expression of Bot type can be used in a context expecting any type of value.
- Example:

```
\x:t .
  if <check that x is reasonable> then
      <compute result>
    else
    error /* error is of type Bot */
```

• Above expression is always well typed no matter what the type of the normal result is, error will be given that type by T-Sub and hence the conditional is well typed.

POLYMORPHISM

- Type systems allowing a single piece of code to be used with multiple types is called *polymorphism* (poly = many, morph = form).
- Subtype polymorphism
 - give an expression many types following the subsumption rule
 - Allow us to selectively "forget" information about the expression's behavior
 - Java class hierarchy
- Parametric polymorphism
 - Allows a piece of code to be typed generically
 - Using type variables
 - Instantiated with particular types when needed
 - Generic programming, Java interface, ML modules
- Ad-hoc polymorphism
 - Allows a polymorphic value to exhibit different behavior when "viewed" at different types.
 - Provides multiple implementations of the behaviors
 - Overloading in Java/C++:
 - o operator + works for int, float, char, string, etc.